			- 1	Arche	ry fo	r a Ca	ause	
Name								Class
								Cub=White under 25 yds
Target	Target	Target Creature		Targ	et Sc	ore		Traditional = Orange under 30yds
Numb	Yardag		11	10	8	5	0	Hunter = Red under 43 yds
1		Stag Coon						Sport = Green under 75 yds
2		Foxy						Advance = Blue under 100 yds
3		Elk						
4		Hen						
		Small Hen						The Archery Guide
5		Squirrel						,
6		Hen						How to score:
		XL Hen						IBO 3D Target
		Whitetail Buck						IBO 3B Target
		Ground Hog						(typically set over the 'vital' area of 3D target)
		Mule Buck						
7		Mule Buck						8
8		Antelope						
9		Whitetail Buck						/ 10
		Mule Buck						$=$ $\begin{pmatrix} 10 \\ \hline \end{pmatrix}$
10		Bedded Whitetail Buck						5((11))/5
		Standing Whitetail Buck						\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
11		Bear in Trash						\ \ 10 / /
		Bear near Trash						
		Small Bear						8/
12		Gezzale						
13		Hen						Arrows that have the shaft touching the line of two
		XL Hen						rings will score the higher point ring—please refer to the IBO Rules for specific examples
14		Small Hen						the 100 rules for specific examples
		Hen						
		Hen						
		XL Hen						
15		Moose						
16		Hog						
		Hog						
		Standing Black Bear						
		Elk						
		Grizzle Bear						
17		Zipline Rudolph Buck						
18		Brown Bear						
		Bobcat						
19		Coyote						
20		Mule Buck						
		Leopard						
21		Whitetail Buck						
22		Wort Hog						
23		Great Horn Sheep						
24		Skunk						
	Total for	r each column						
						-		
	Overall	Total Score						

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	Overall	Total Score						